

define State 1_Set Up

set gFredOffset_x to -80

set gFred_y to 31

forever

set gFred_x to pick random 1 to 31

Get Block 0 0

if sBlk = empty then

set gFredChar_x to gFred_x * 4

set gFred_cx to 0

Set Position down

Set Fred Color yellow

set gFredDirection to -1

set gFredFrame to standing

set gFredState to walk

Initialize Auto-Fred

stop this script